

Team Pre-Game Instructions and Printing a Game Card

This guide contains the steps teams must follow once a game has been completed. Access to the team as a coach/manager is required. This information cannot be entered by a club administrator. If you have any questions after going through this process, please email <u>nationalleague@usyouthsoccer.org</u>.

PRE-GAME: Printing the GotSport Game Card

- 1. Click <u>HERE</u> to log in to account.
- 2. Click "Team Management".
- 3. Click "Matches" from the left menu.

🍘 Dashboard 🛛 🍙 Accou	unt 🖹 Reporting 🔮 Tear	m Management = Team Sch	eduling 🖪 Program Registr	ations 📑 Forms	🖀 Referee
曫 Teams	My Teams	Event			
Registrations	Select One	✓ Select One	✓ Se	arch	
≓ Matches					

- 4. Use the filters to narrow search based on teams and events.
- 5. Once filtered, locate the appropriate game, and click the * * * icon next to the game.

Matches									
Conference	Sat 01/09/2021	07:00 EST		254 1	USYS Red name change	264	USYS Blue	B13U Premier	Please Submit Schedule
Conference	Sun 02/28/2021	11:00 EST	Anderson Park - Troha Field - Troha Field 1	E 54	USYS Blue	264	USYS Red name change	ELSU Premie I	Match Stats Home Bulk Match Stats Away Bulk Match Stats

6. In the menu that appears, click the "Print Match Card" option. In the resulting pop-up, choose "Standard" and click "Export".

(DO NOT CHOOSE THE PHOTO OPTION. THIS IS NOT THE VERSION NEEDED FOR ELITE 64 GAMES.)

- 7. Print the game card that opens in a new tab. Bring this game card along with the player passes to the field.
- 8. Once at the fields, cross out any player that is not playing in the match to ensure the match day squad is no more than 18 players.
 - a. Any players or coaches that are ineligible to play or coach due to a red card in the previous game MUST be crossed out on the game card to serve as proof that they have served the automatic one-game suspension. Player name write-ins on the game card are **NOT permitted under any circumstances**.
- 9. Meet with opposing team prior to the match to consolidate game cards. Coaches should destroy the duplicate game card. Present this game card to the match officials.
- 10. Player cards should be shown to the referee during check-in and then placed by the referee bag at the half line upon completion of check-in.