

NATIONAL LEAGUE TEAM-BASED GREAT LAKES FALL 2025 SEASON MANDATORY ONLINE SCHEDULING MEETING INFORMATION

Subject to change as of July 28, 2025

This document outlines the online scheduling meeting information needed for the upcoming NL Team-Based Great Lakes Fall 2025 season meetings. Please read this entire document to familiarize yourself with all aspects of the scheduling meeting process. These meetings will be held online, at the set times found below. ALL teams agreed to engage in this process when completing the league application in Squadi.

Scheduling for ALL NL Team-Based Great Lakes Fall 2025 divisions will be done by the respective teams within your assigned division during the week of July 28th – August 1st. The representative can be any staff member or volunteer from that club; they do not specifically have to be part of the team, but each team **MUST** have a representative at the scheduling meeting. If you do not have a representative at this meeting, your team is available to play on all “Must be **available** to play weekends” Teams not in attendance **MUST** accept the schedule, and teams in attendance are under no requirement to reschedule any of these matches.

Fall season play may begin on August 8, 2025. All games must be scheduled to be played on or before November 2, 2025. NL Team-Based Great Lakes Fall 2025 teams must be available to play on the following weekends (September 6-7, 13-14, 20-21, and 27-28). Please refer to the NL Great Lakes [calendar](#) for additional information.

MANDATORY ONLINE SCHEDULING MEETINGS

LOCATION: Microsoft Teams

DATE	TIME
Wednesday July 30	*All Eastern Time
Girls 14U Premier I	9:00 am- 11:00 AM (EST)
Boys 14U Premier I	11:00 am- 1:00 PM (EST)
Girls 14U Premier II Blue	1:00 pm- 3:00 pm (EST)
Thursday July 31	*All Eastern Time
Boys 14U Premier II Blue	9:00 am- 11:00 AM (EST)
Girls 13U Premier Blue	11:00 am- 1:00 PM (EST)
Girls 13U Premier White	1:00 pm- 3:00 pm (EST)

Friday August 1	*All Eastern Time
Boys 13U Premier Blue	9:00 am- 11:00 AM (EST)
Boys 13U Premier White	11:00 am- 1:00 PM (EST)
Boys 14U Premier Blue	1:00 pm- 3:00 pm (EST)

**Any changes to times or divisions will be emailed out specifically to that group.*

MEETING SCHEDULE & INTRODUCTION

Each division will be assigned to a time slot, as seen above. Please login into the meeting five minutes before the start of your assigned time. Teams will have the opportunity to develop and finalize their schedules with other teams within their division. We expect to come out of this meeting with game schedules completed. All teams in a division must agree to the entire schedule. League schedules will be overseen by the League Manager, who will have sole discretion in how game schedules are developed.

LOCATION OF GAMES – HOSTING

There are two (2) categories for hosting NL Team Great Lakes games:

One-Off Hosting. A team hosts a one-off game between itself and another team from within its division. Hosts bear all costs for hosting or if teams agree at the time of scheduling, the teams may share costs (usually for games played at a neutral location). Split costs must be agreed upon at the time of scheduling.

Club Hosting. A team hosts several teams over a weekend amongst teams from within its division. The host team bears all costs for hosting or if the teams agree at the time of scheduling, the teams may share costs (usually for games played at a neutral location). Split costs must be agreed upon at the time of scheduling.

SCHEDULING GROUND RULES, PROCEDURES & POLICIES

The goal of the meeting is to develop the NL Team-Based Great Lakes Fall 2025 schedule. Each game **MUST** be assigned a site and a host organization designated for such site (even if played on a neutral site). The NL Team-Based Great Lakes is cognizant that teams, primarily opponents from within their own state association, may opt to play One Offs (or Self Schedule Games – i.e. teams set their date, time, and location). There is no limit on the listing of One Offs (Self Schedule Games). However, the designation of which games are One-Offs (Self Scheduled Games) must be confirmed.

SCHEDULING MEETING GUIDELINES

- Please complete your team's Availability Sheet ahead of time. You must submit this at your allotted meeting time.
- Make sure that all team representatives have read through the Scheduling Meeting Information document and are fully aware of the league scheduling procedures and policies.
- If any team is not in attendance, the group will schedule for them, avoiding only their State Cup weekends.
- Make sure all fields are filled out on the Master Schedule; we must have a date for all club-hosted event weekends.
- ALL host clubs pay the costs associated with hosting. Clubs can ONLY charge a fee if this is agreed upon at the time of scheduling. The only exception would be a last-minute rescheduling to a turf venue due to potential weather cancellations.
- Any one-offs should have at least a date and HOST. We must have full game details by August 7 or risk the match being recorded as a No Contest.
- Any matches played between the same club must be played during the first 3rd of the season, or they will be recorded as a No Contest.
- There MUST be a HOST club recorded for ALL matches. If this Host designation ever changes, the initial host teams AND the referee assignor must be notified immediately.

REFEREE ASSIGNING

Once the scheduling process is complete, the next task is contacting a local referee assignor. Due to the current shortage of match officials, any team that is hosting matches needs to make it a priority to work with one of the conference-approved referee assignors to confirm match officials. The League is ONLY responsible for assigning officials to a National League-hosted event. For any club-hosted or one-off games, it is the host team's responsibility to confirm officials. If the game is played at a neutral site, one of the teams MUST be designated as the host, and it is their responsibility to confirm match officials. The list of approved assignors can be found on the conference website, in the "Referee Information" dropdown. You may NOT use an assignor that is not on the [conference-approved list](#).

If at any time, games are rescheduled from a club-hosted weekend. The host designation MUST be updated on the schedule online; the original host team MUST be notified so that the information can be passed onto the assignor.