



US YOUTH SOCCER NATIONAL LEAGUE TEAM-BASED MIDWEST FALL 2025 SEASON MANDATORY ONLINE SCHEDULING MEETING INFORMATION

Subject to change as of July 24, 2025

This document outlines the online scheduling meeting information needed for the upcoming mandatory USYS NL Team-based Midwest Fall 2025 season meetings. Please read this entire document to familiarize yourself with all aspects of the scheduling meeting process. These meetings will be held online, at the set times found below. ALL teams agreed to engage in this process when completing the league application in Squadi.

Scheduling for ALL Fall NL Midwest Divisions will be done by the respective teams within your assigned division during the weeks of July 28th and August 8th. If a team does not provide availability information to the group before the meetings, then the team will be presumed to be available for all weekends. If a team fails to attend the mandatory scheduling meeting a schedule WILL be created for them. Any team failing to send a representative to the scheduling meeting may be subject to a \$300 league fine. We expect that COACHES or club DOCs attend these scheduling meetings. Team administrators may attend, but it is NOT recommended.

Fall Season play may begin on August 8, 2025. All games must be scheduled to be played on or before November 2 (13-14U) and November 16 (15-19U). NL Team-based Midwest Fall 2025 teams must be available to play on the following weekends (Sept 6-7, Sept 13-14, Sept 20-21, and Sept 27-28). Teams are excused from NL Team-based Midwest Fall 2025 play during these weekends only for State Cup play/ National League Playoffs.

MANDATORY ONLINE SCHEDULING MEETINGS

LOCATION

Microsoft Teams Calls will be set up for each division and sent out by the NL Staff and/or the DSC for your division.

DATE		Time
Tuesday July 29		*All Central Time
Girls 19U Premier I		8:30 am- 10:00 AM (CST)
Girls 17U Premier I		10:30 am- 12:00 PM (CST)
Girls 16U Premier I		1:00 pm- 2:30 pm (CST)
Wednesday July 30		*All Central Time
Girls 15U Premier I		8:30 am- 10:30 AM (CST)
Girls 14U Premier I		10:30 am- 12:30 PM (CST)

Boys 14U Premier I		1:30 pm- 3:30 pm (CST)
Thursday July 31		*All Central Time
Boys 13U Premier Blue		8:30 am- 10:30 AM (CST)
Boys 13U Premier Yellow		10:30 am- 12:30 PM (CST)
Girls 13U Premier White		1:30 pm- 3:30 pm (CST)
Friday August 1		*All Central Time
Girls 13U Premier Blue		8:30 am- 10:30 AM (CST)
Girls 13U Premier Yellow		10:30 am- 12:30 PM (CST)
Monday August 4		*All Central Time
Girls 19U Premier II Yellow		8:30 am- 10:30 AM (CST)
Girls 19U Premier II White		10:30 am- 12:30 PM (CST)
Girls 19U Premier II Blue		1:30 pm- 3:30 pm (CST)
Tuesday August 5		*All Central Time
Girls 17U Premier II Blue		8:30 am- 10:30 AM (CST)
Girls 17U Premier II Yellow		10:30 am- 12:30 PM (CST)
Girls 16U Premier II Yellow		1:30 pm- 3:30 pm (CST)
Wednesday August 6		*All Central Time
Girls 16U Premier II Blue		8:30 am- 10:30 AM (CST)
Girls 15U Premier II White		10:30 am- 12:30 PM (CST)
Girls 15U Premier II Yellow		1:30 pm- 3:30 pm (CST)
Thursday August 7		*All Central Time
Girls 14U Premier II Blue		8:30 am- 10:30 AM (CST)
Girls 14U Premier II Yellow		10:30 am- 12:30 PM (CST)
Friday August 8		*All Central Time
Boys 14U Premier II White		8:30 am- 10:30 AM (CST)
Boys 14U Premier II Yellow		10:30 am- 12:30 PM (CST)

**Any changes to times or divisions will be emailed out specifically to that group.*

MEETING SCHEDULE & INTRODUCTION

Each division will be assigned to a time slot, as seen above. Please login into the meeting five minutes before the start of your assigned time to check in with the DSC and to receive any updated information on the scheduling process. You MAY NOT start scheduling until your actual start time. If a team representative is not in place by the official start time, other representatives in attendance may schedule without that team. If you do not have a representative at this meeting, then it will be considered that your team is available to play on all weekends throughout the Fall Season (excluding state cup weekends). Teams not in attendance MUST accept the schedule and teams in attendance are under no requirement to reschedule any of these matches. Any team failing to send a representative to the scheduling meeting may be subject to a \$300 league fine. There will be no consideration for unavailability if a representative is not present at the meeting. We expect to come out of this meeting with game schedules completed. **We expect that COACHES or club DOCs attend these scheduling meetings. Team administrators may attend, but it is NOT recommended.**

GENERAL SCHEDULING INFORMATION

Conference schedules will be overseen by the League Manager, who will have sole discretion in how game schedules are developed. Teams participating in the Midwest Conference must be available to play on the published dates. By submitting your team application, your team is committing to attend this meeting and play on the published dates for the conference. Fall Season play may begin on August 8, 2025. All games must be scheduled to be played on or before November 2 (13-14U) and November 16 (15-19U). [Link to Midwest Calendar](#)

OVERVIEW

The NL Team-based Midwest provides the opportunity for teams to schedule all games in a division by Midwest Conference Operating Procedures (COPs). All teams in a division must agree to the entire schedule. Availability of fields at Midwest National League-hosted sites is limited and will be provided to teams on a first completely approved scheduled, first-served basis at the mandatory scheduling meeting. Before the start of the mandatory scheduling meeting, a Division Scheduling Coordinator (DSC) will be assigned to each division. The DSC will be responsible for completing the master sheet, having all teams agree, and sending it to NL staff.

Time conflicts will occur for those coaches who coach multiple teams on Midwest National League-hosted weekends. The league is under no obligation to assist these coaches with their conflicts.

Once schedules are developed at the meeting, schedule changes are permitted only by NL Team-based Midwest Scheduling Procedures. Please ensure that you understand these rescheduling procedures to reduce conflicts and issues.

LOCATION OF GAMES – HOSTING

There are three (3) categories for hosting NL Team-based Midwest games:

National League-Hosted Weekends: The League hosts games at a multiple-field location. There will be additional costs to the teams for playing matches at National League-hosted weekend sites, to cover the additional fees required for facility costs and safely staffing these events.

One-Off Hosting: A team hosts a one-off game between itself and another team from within its division. Host bears all costs for hosting or if teams agree at the time of scheduling, the teams may share costs (usually for games played at a neutral location). Split costs must be agreed upon at the time of scheduling, otherwise, host bears all costs.

Club Hosting: A team hosts several teams over a weekend amongst teams from within its division. The host team bears all costs for hosting or if the teams agree at the time of scheduling, the teams may share costs (usually for games played at a neutral location). Split costs must be agreed upon at the time of scheduling. If any games are later moved off a club-hosted weekend, you MUST notify the host club and change the host designation. Referee Assignors must be notified immediately.

NATIONAL LEAGUE HOSTED WEEKENDS

Fall Season 2025

September 13-14 Rockford, IL	*Up to 15 fields (turf and grass)	\$200 per team (3rd match extra \$100)
September 20-21 Rantoul, IL	*Up to 8 fields (turf)	\$250 per team (3rd match extra \$100)
Nov 1-2 St. Louis, MO	*Up to 8 fields (turf)	\$300 per team (3rd match extra \$100)

*Denotes a Stay-to-Play weekend. We are required to use the housing companies in order to use these state-of-the-art facilities on these weekends. Housing information will be posted on the National League website after the scheduling meetings have been completed.

SCHEDULING GROUND RULES, PROCEDURES & POLICIES

The goal of the meeting is to develop the Fall 2025 NL Team Midwest schedule. Each game MUST be assigned a site and a host organization designated for such site (even if played on a neutral site). The NL Team-based Midwest is cognizant that teams, primarily opponents from within their own state association, may opt to play One Offs (or Self Schedule Games – ie. teams set their date, time, and location). There is no limit on the listing of One Offs (Self Schedule Games). However, the designation of which games are One-Offs (Self Scheduled Games) must be confirmed.

Make sure that all team coaches and team administrators take the time to read through the COPs regarding all of the Scheduling Rules, Procedures, and Policies. It is your responsibility to be aware of the information in this document. It will help you during this scheduling process and following this meeting.

SCHEDULING MEETING GUIDELINES

- Do not start meeting until your scheduled start time or ALL team representatives are in the meeting.
- Please complete your team's Availability Sheet ahead of time. You must submit this at your allotted meeting time.
- Make sure that all team representatives have read through the Scheduling Meeting Information document and are fully aware of the league scheduling procedures and policies.
- One person has been determined as the Designated Scheduling Coordinator (DSC). This person completes the Master Schedule to submit to the league staff upon completion of the meeting.
- If any team is not in attendance, the group will schedule for them, avoiding only their State Cup weekends.
- Make sure all fields are filled out on the Master Schedule, we must have a date for all club-hosted event weekends.
- ALL host clubs pay the costs associated with hosting. Clubs can ONLY charge a fee if this is agreed upon at the time of scheduling. The only exception would be a last-minute reschedule to a turf venue due to potential weather cancellations.
- Any one-offs should have at least a date and HOST. We must have full game details by August 15 or risk the match being recorded as a No Contest.
- Any matches played between the same club must be played during the first 3rd of the season, or they will be recorded as a No Contest.
- There MUST be a HOST club recorded for ALL matches. If this Host designation ever changes, the initial host teams AND the referee assignor must be notified immediately.
- Upon completion of the meeting the DSC will read off the final master schedule so that each team can check their team schedules against it.
- Do NOT leave the meeting until ALL representatives have signed the master schedule and you have a copy of it. The individual schedules are for your reference only, the official signed master is the binding document we use to create the schedules online.
- As the DSC, make sure you retain a copy of the master schedule. You will need this if there are any discrepancies.

REFEREE ASSIGNING

Once the scheduling process is complete, the next task is contacting a local referee assignor. Due to the current shortage of match officials, any team that is hosting matches needs to make it a priority to work with one of the National League-approved referee assignors to confirm match officials. The League is ONLY responsible for assigning officials to a National League-hosted event. For any club-hosted or one-off games, it is the host team's responsibility to confirm officials. If the game is played at a neutral site, one of the teams MUST be designated as the host, and it is their responsibility to confirm match officials. The list of approved assignors can be found on the National League website, on the Midwest Tab under the "Referee Information" dropdown. You may NOT use an assignor that is not on the [National League-approved list](#).

If at any time, games are rescheduled from a club-hosted weekend. The host designation MUST be updated on the schedule online, the original host team MUST be notified so that the information can be passed onto the assignor.